

Q#	Placement	Description	Wall Side (Audience)	A SIDE	Spot Notes
1	Preshow		A	Simple? Slow color effect?	
2	Curtain Speech		A	fade to blue	
3	Blueout. Call as Curtain Speech		A	no change	
4	person starts to leave the stage.		A	color brighter	
4	With Start of overture	Color the Stage.	A		
5	Lights up on Tracy in Bed. Once the turntable has started. A second or 2 after you call it.	Iso on upper level. She is in a verticle bed	A/B	blue, morning lav up top	2 spots on Tracy for Good Morning Baltimore
6	"Good Morning Baltimore..." 5.1.2	Bring in some more sunrise, still on the upper deck	B	Wipe to amber, still only around the bed	
7	"...Baltimore and me" 7.1.3	She crosses downstage from bed, open up, but don't need full face light yet, texture?	B/A	BOTH SIDES Wipe to the the whole wall, light both sides as there is a turntable spin	
8	"dreams will come true" 9.2.2	Open up bright, Here come the townfolk, full stage	A	A SIDE Keep full amber, but can lose the B Side	
9	"I know every step..." 12.1.1	Shift for the bridge. Still bright and full stage, actually a bump shift, all on moat boats and onstage, they freeze in poses	A	A SIDE shift, color slightly, maybe a shift from top to bottom	
10	beat before "so oh oh give me a chance..." 13.2.1	restore to q8, keep moats some, frozen people on them, girls dancing with purses around her	A	A SIDE restore q 8	
11	"waiting for my life to start..." 16.1.2	build, bigger, brighter, funnier, faster	A	A SIDE	
12	Chorus singing "Gonna wake up and"	Group hits poses from offstage to onstage on each beat, mostly this can be done in the wall	A	A SIDE, create a 5 step chase that goes from out SL/SR to Center once.	
12	18.1.3	Same phrase "Gonna wake up and	A		
13	see", bump q 18.1.3	Bump q on "see", white bax	A	A SIDE bump full blue	
14	"Baltimore and me" 18.2.1	slow pull to final pose, tracy is DC, just off the record	A	A SIDE full, go a touch lav	
15	Button	Tracy DC, might not want to do a button? She runs off the stage	A	A SIDE	Spots out w applause
16	Kids running on from aisles, turntable turning, drum solo, have fun effect, bump q		A/B	turning to B SIDE, keep A SIDE LAV, flashing cool effect	Pick up Corry Collins on his entrance, 2 spot
17	With Corry's line, last beat of the drum solo 20.1.2	big, fairly bright, fun, fast q	B	B SIDE, go solid	
18	"Every afternoon when the clock strikes 4..."	big bright, but lots of dancing, give me some moving lights	B	B SIDE, nice effect, radiating from center, cyan	
19	"nicest kids in town..." 23.2.1	A big sweep, movers, short q	B	B SIDE	
20	"Every afternoon you turn your tv on" 24.1.1	After key change, change, spin gobos around him as they run in a circle around him, BUMF	B	B SIDE- Shift in effect	
21	"You better come on down..." 25.2.2	Pull to group DC, as they run DC	B	B SIDE- SHIFT solid CYAN fade	
22	"Nicest kids in TOWN" Lights on Penny/Tracy	They are on A4, cross to center then go UR, lights up on them but also BUMF button on the group center	B	B SIDE- to Blue	spot Penny and Tracy dialogue moment, Corry spot out at same time. 1 spot (on corry) needs to find a time to sneak out to make this pickup in A4
23	after Tracy's line "omon" Lights up on Edna and Prudy	Turnblad house and Prudy coming in A1, TV group UR	B	B SIDE- Can we leave everything Blue but have Amber around the Turnblad house	
24	After dialogue, music back in	Restore back, bright, movers	B	B SIDE- to cyan	2 spots back on Corry
25	right before "Negro Day" 27.2.4	bump q lots of face, white shift in movers	B	B SIDE	
AUTO	back to previous q after 1.5 sec	restore q 24	B	B SIDE	
26	"latest" BUMF go 28.1.4	shift color of wall only	B	B SIDE- Bump to another color/file	
27	"greatest" BUMF go 28.1.4	shift color of wall only	B	B SIDE- Bump to another color/file	
28	"sound" 28.2.2	build, bigger, brighter, funnier, faster take a few seconds on this fade	B	B SIDE- fade to a new look, have an effect in it	
29	"nicest kids in town..." 31.1.2	sweep movers, similar to before	B	B SIDE- to cyan	
30	"ROLL CALL" 31.2.1	Focus DC, us ds, gauntlet, white, Corry on M3	B	B SIDE- create a path center, sparkle effect	2 spots on Corry ballyhoo, 3rd spot hits DC as the kids run into it. When Link does his Elvis gesture, the 2 spot rush to him, for his line, "Im Link" Then they blink out leaving only the 3rd spot.
31	"so if every night your shaking..." 32.2.3 (last measure on page)	back to the song- similar to saay Q 28?	B	B Side- Restore to Q 28 style effect	3rd spot out. 2 spots on Corry.
32	"nicest kids in town" 35.2.3	build, finale of song	B	B Side- fade to slightly different effect, radiating from center	
33	drum solo 37.1.1 bump q	flashy, less front, drum solo, Corry center	B	B SIDE- flashy	
34	2 beats before final "kids in town" bump q 37.1.3	big and bright back up	B	B SIDE- solid cyan	
35	"hoax" Button	big ol button	B	B SIDE- bump shift color	
36	lights shift to tv studio after "well be right back"	not quite as bright, warmer	B	B SIDE- fade to blue or even an Amber?	Spots fade out
37	Light change back to air time, stage direction to of pg 39	.5 sec fade, bright, similar to the dance but no movement	B	B SIDE- to cyan (thats the corry collins color)	
38	after Ambers "My Big Break", to the Turnblads pg 39	Create greater focus on the Turnblad house, tv group is uc	B	B SIDE (add in Amber around Turnblads if it is out)	
39	after Tracy's "she is wearing Link Larson's council ring" shift back to studio	shift back to studio, q 37	B	B SIDE	
40	after "...come on down to the station WZZT to auditions" shift to Turnblads	TV studio exits	B	turn to A SIDE, go amber full	
41	As Penny Runs off and Wilbur enters, pg 41	Open up to catch Rons entrance and have plenty of focus from DC to the Turnblad house	B	A SIDE	
42	Penny and Prudys entrance (anticipate a bit) pg 42	Bring on DC special/area, this is where they park it, fade out all else	B	A SIDE- fade to Blue	
43	Amber and Velma's Entrance, similar timing to previous q	Bring on UL special on record, they park it there. ADD IT IN	B	A SIDE- fade SR 1/3 to lav?	
44	Lights up on Tracy and Edna "stop. Thats no way..." similar timing to previous 2 q's	Bring on SL special where they park it, ADD IT IN	B	A SIDE- fade SL 1/3 to Amberish or lav?	spots on Penny, Amber and Tracy, bring them up separately on the "Stop" "Don't" and "No"
45	"Stop" With first music chord, bump pg 43.1.1	bump as the spots come up, spots need to be bright	B	bump full stage magenta/heart?	
46	"Stop, Dont, No..." 44.1.1	Take us into look for the number	B	no change	
47	on cross down to "Once upon a time when I was just a kid." 45	Focus on DS Pool the most by far, they cross in and out of it	B	no change	Tracy spot stays full DC, Pennys and Ambers go to 50
48	"Once upon a time I used to play with boys..." 46.1.1	color shift for Ambers verse	B	no change	Tracy spot to full others to 50
49	"ma I gotta tell you without a 49 doubt..."	color shift dc for penny	B	no change	Pennys spot full, others to 50
50	oooh before verse 48.1.2	Bring up all 3 areas	B	no change	Tracy spot full on her line, Ambers on hers.
51	"Once upon a time I was a shy young thing..." 50.1.4	Focus on the UC bedroom, Turntable brings on vanity	A	shift, have UC focus	Tracy spot full Amber and Pennys spots 50% Ambers spot full, others 50%
52	before "Ma you always taught me right from wrong..."	Open up full stage with color, frontlight center and DC, large area	A	back to magenta	All 3 spots up on the 3 girls full
53	"...now..." 56.1.1	They cross to final positions for the song.	A	no change	
54	Button 56.2.4	Button	A	no change	
55	Mama im a Big Girl Now Playoff p57	Keep top light on Amber and Velma only DR on Record.	A/B		keep spot on Amber, other 2 go out
56	As Amber and Velma cross us into TV Studio. It can not be fully set-up yet.	bring up some color SR and USR as they set up room	B	dark movement design, pink.	keep spot on Amber
57	Visual		B		
57	"Such a big big GIRL." Bump Q, Brings lights to full on the TV Studio p58.2.2	TV Studio up and bright, mainly center and SR	B	cyan	Amber spot out
58	Lights up on Tracy and Penny "I thought we'd never get here..." p59	Aisle 1 and DSL, bright, dim the rest a bit	B	no change	
59	after "this isn't it" Lights up full on the studio p59	Bring studio up and take the aisle out.	B	no change	
60	First ding of the song, when he knock her do. I can hear the Bells. P59/60	Isolate around Tracy a bit, need Pennys funny lines	B	Bump to a not too overwhelming sparkle animation.	2 spots on Tracy, I on Penny, Fade up
61	Second chord, when Link freezes, Bell 60.1.2	RUMF to colorful look, pull way down, Hit Link with movers, he freezes on this ding	B	no change	
62	"He touched me..." 61.1.1	build color, dance starts in this q	B	Fade to magenta solid	slow fade Pennys spot out

63	First Chorus "I Can Hear the Bells..." Two circling Lines 62.2.1	brighter and more colorful, fan out the movers	B	Slow romantic animation	
64	2nd chorus of "I can hear the bells..." 63.1.1	Crisis cross movement in the movers, spin something?	B	no change	
65	"Listen...DING" 63.2.4	Bump color towards white	B	no change	
66	Last of the Ahhhhs, immediately following previous q 64.1.4	Built, more amber, more bax brighter. Link comes over for the "dates" section, need face Dcish	B	fade to an static image, radiating from center, creating focus center	
67	"I can hear the bells..." after the bridge. 66.2.1	Brighten, Anticipate Wilbur and Ednas entrance. Wedding, symmetrical stage picture	B	try one of the stain glass images? Fade to church image	
68	"Listen...DING" 68.1.4	Bump color towards white	B	no change	
69	Last 4 of the Ahhhhs, immediately following previous q 68.1.4	In coupling, full stage. Nice romantic, colorful picture, slow bally	B	Slow romantic animation	
70	Tracy and Link Cross DS, Edna and Wilbur exit visual	pull more focus DSC, shift the bax	B	Slight color shift, bluer	
71	"Listen...DING" 71.2.1	BUMP to white with bax	B	no change	
	Pull down into final tableau of the song—	She goes to same position as the top of song. Can pull back pretty far.	B	BLUE	
	AUTO				
72	BONG 1 p72		B	flash/sparkle animation	
73	BONG 2		B	flash/sparkle animation	
74	BONG 3		B	flash/sparkle animation	
75	BONG 4		B	flash/sparkle animation	
76	Restore to scene w/ applause	Back in the TV Studio Big and Bright	B	cyan	Spots out on Tracy
77	Music for Baltimore Crabs p73	Sloooow pull into a look for the number. Tango reddish feel.	B	2 spots fade up slow on like a 10 ct on Velma	1 spot fade up slow on like a 10 ct on Velma
	Lights up for dialogue with Tracy and the girls "Its always been..." 74.1.4		B	fade to static image, reddish	
78	"Childhood dream..." Back into verse	Brighter, Tracy and Amber	B	no change	
79	74.2.1	Pull	B	fade to static image with dc focus, to frame her on the box	
80	"The poor runner ups..." 75.2.1	On Box on upper level. Bridge of song, movement.	B	no change	
81	Bump before "but I screwed the judges" 75.3.1 ish	bump white	B	no change	
82	As they lower her down, right as they start, visual	shift movers ds and bleed red	B	no change	
83	Bump before "Not a chance" 76.1.2	Sexy instant shift. Gobo in and white?	B	no change	
84	Into verse 76.2.1	Fan out movers	B	fade to full screen static image reddish	
85	Lights up for dialogue with Tracy and the girls 77ish	Brighter, Table to Tracy	B	no change	
86	would you swim in an integrated pool GO on bump" 78.2.2	Bump brighter in anticipation of her answer.	B	no change	2nd spot bump on Tracy, can catch Penny too
87	Music back in "First impressions..." 80.1.1	Back into look for number	B	no change	
88	"And so my dear..." into verse 81.1.1	White bally in red look	B	Reddish animation, slow	
89	"Baltimore crabs..." 82.1.1	anticipate "Hello maam may I audition" When she crosses from center really p83	B	static the movers, pull	no change
90	"I am miss Baltimore..." Final one	slight brighten	B	no change	3rd spot pick up little Inez
91	83.1.3	Pan movers to upper level	B	no change	
92	As they cross DS, Turntable Turns etc. p84	Pull, lights out on the Turntable, Spots DL and DR for Tracy, Penny ad Little Inez	B/A	fade to a Blue, indigo	Fade out on Velma as the turntables turn, the other 2 stay on
93	right before "Why do they have to be so mean" Little Inez and Penny exit p85	Fade to color, as Tracy walks across DS	A	no change	Fade out Little Inez, let her walk out of her spot
94	Bump before principal "Tracy Turnblad..." p86	Bump some light up just in that area, maybe just a top, and take out the rest.	A	no change	Fast spot up on Principal as he walks into spot/scene from UL door
95	Light cue that bumps us into detention. Not sure if we want if before or after seaweeds line. Big and bright. p86	Fast up on detention. School window? Bright.	A	Fade slower then the rest of the light cue, to static but interesting pattern for Detention Lock. Green pattern?	Principal walks out of his spot it fades. Tracy spot fade out once the lights are up.
96	School bell rings p88	Quick into transition 'Sock Hop' look. Movement and dancing, we should reciprocate	A/B	Fade in a sock hop style pattern. With movement no change, stop the movement	Spot on Corry
97	As music completes, Lights up for Corry's Line p89	Brighter, face at the Sock Hop, Corry on upper level center	B	slow movement, similar color scheme	
98	"Baby dont sleep..." vocals start in The Madison 89.2.4	Into look for the dance number. id say blue/Indigo, cool, some movement. Maybe color waterfall	B	no change	
99	Tracy and Seaweed enter down A3 p90	Aisle up and DR a bit	B	no change	Spots pick up Seaweed and Tracy for this mini dialogue. Do we want Corry's spot to fade up and down during this sequence or remain static.
100	Corry speaks "Now when I say hit it..." p91	Restore to dance look with no focus	B	no change	Tracy and Seaweed spots out
101	"Why do we always have to dance in the back" Lil Inez and Seaweed talk. P91	Lights up more DC and just SR of that	B	no change	Pick up Lil Inez and Seaweed
102	Corry speaks "Now when I say hit it" p91	Restore to dance look with no focus	B	no change	Lil Inez and Seaweed Spots out When Corry Talk to Amber, Pick up Amber
103	"Hey little Darlin..." p 92	Light DC for Tracy and Link	B	no change	After Amber says Oink Oink take Amber out
104	"When I say hit it" Corry p 92	Restore to dance look with no focus	B	no change	Pick up Tracy and Link
105	"Hi Corry..." Tracy approaches Corry. P93	Light up DC	B	no change	Fade out on Tracy and Link
106	"And that Baltimoreans is how we do the Madison" GO 94.3.4	Shift darker, pull, just dancing, about to go into a dancy transition	B	pull, to a different animation for the transition, darker, bluebased	Pick up Tracy and Seaweed
107	Music shift, They start running 95.1.1	Dark, quick rotation look moment, total transition	B/A	effect, spin effect	All spots fade
108	Ohh's in for Corry Collins Music 95.2.1	Bring in some Corry Collins color, but not face yet, can keep the rotation look from previous q but just change the color	A	Fade to Same look form Corry Collins before	
109	on bat hoo, hoo, hoo, waa, hoo Lights up on Corry p96	a big sweep, movers, short q	A	no change	
110	"Mrs Turnblad..." Penny Runs on p96	Shift focus to the Turnblad's	A	Create the Amber frame around the Turnblads, go solid cyan	2 spots Bally. When Tracy Hits DC, the 2 spots live pan to Her on music before she say "Im Tracy"
111	"Roll Call" p97	Keep light on Turnblads but otherwise, same as the Roll Call Look from Before	A	Same as q 30	
112	Anticipate "So every night your shakin..." Corry singing again 98.2.1	Good "Nicest Kids in Town" fun look. Stage picture is set up to highlight Tracy DC	A	Nicest Kids in Town look, radiating from center	3rd spot picks up Corry
113	top of last chorus "Nicest Kids in Town" 100.2.2	open up the bally of the movers a bit	A	no change	
114	Drum solo 102.1.1	BUMP to stroby look, fast	A	Stroby Drum Solo look	Fast Fade out of Tracys spots
115	Button, Lights Up p102	Button takes us back to the TV Studio, on the air, big and bright	A	solid cyan, with the amber around the Turnblads	
116	"Oh my word..." pg 102	Lights go down a little on the Turnblad's	A	no change	Dim Corry's spot
117	Back to the show after "No Im not her father." pg 103	Big and bright, back in the studio	A	no change	Corry's spot back to full
118	after Corry's line "...it takes 2" music starts for it Takes 2. pg 104	Start to pull romantic, put bax DC	A	slow fade to a blue or lav, Maybe a heart look, or a pattern? lose turnblad frame	Fade out Corry's spot, let him walk out of it. 2 spots up on Link. Either they fade up prior to the music bump or they Bump up on the music bump
119	"Doo Doo WOP" 105.2.2	Bump bax to white	A	no change	
120	"They say its a mans world..." 106.1.1	Fade to look for song. Remember you need Tracys face, 4 backup singer, girl "fans" Mirror ball effect?	A	no change	
121	"Im You Man and Your my girl..." into chorus 107.1.1	build a bit warmer for chorus	A	no change	
122	"Doo Doo WOP" 107.2.2	Bump bax to white	A	no change	
123	AUTO "A king aint a king" Back to verse 123 "Im your king..." into chorus 109.2.1	Restore verse look	A	no change	
124	"Lancelot and Guinevere..." 110.2.1	Same warming q as before	A	no change	
125	"Just like Frankie Avalon..." back into the verse 112.2.1	Into bridge of song. Horizontal bally nc blue?	A	Yes a shift. Color, movement, speed. More aggressive	Restore back to the original look.
126	into "Tell me You're my girl and Im your boy..." 114.1.1 ish	Warm up into the chorus look	A	no change	Tracy runs to Link. 1 of the 2 spots on him can stay with her to the end of the song.
127	music ritards 115.1.2 anticipating "It takes two..."	Big pull, take time	A	pull, shift color darker towards deep blue	

128	Lights up on Spritzer, Corry and Velma pg16	DIP, into backstage lights on TV Studio. Main action SL door to C on the record.	A	fade to cyan	Spots fade out with applause
129	Music starts for Velmas revenge pg18	She is center on the edge of the upper level.	A/B	fade reddish, very dark around door (its gonna rotate, light both sides	2 spots fade up on Velma
130	"...Baltimore Crabs..." 120.2.1	Live move box to her, maybe bleed color	B	Sun image. Similar look but center focus.	
131	Crest of applause	Brings light out on Velma and brings light up on the Turnblads	B	Amber color fade. Amber around the Turnblads and blue everywhere else	Velma spots fade out
132	Music starts for "Welcome to the 60's" pg 123	Keep Turnblad light but, start to add some color in onstage. Indigo/Magenta	B	Slow fade to 60's image, or the street one if that looked good.	1 spot on Tracy, 1 on Edna fade up
133	They cross off the slipstage	Pull down, they are in spots, the slipstage exits	B	no change	
134	Bump in Music before first "Welcome to the 60's" 125.2.3	O ct. Hit. Reveals Dynamites in USR doorway	B	Bump up in intensity somehow	
135	Call on 60's of the first "Welcome to the 60's" 125.3.1	Kick into fun rainbow colorful look for the number, movement. Leave room to build. Dynamites cross DS.	B	Start a 60's rainbow waterfall animation back to the static image (city or color) The turntable turns so have a pink pattern saved for MR Pinkies	
136	"Hey Mama, Hey Mama take my hand..." 127.1.1	Chill out a little into a verse look. Wiener stand enters in USL door. Be fairly bright, try to keep front of turntable wall as it turns.	B/A	Start a 60's rainbow waterfall animation, except for the center door, leave that pink.	
137	"Welcome to the 60's" Second chorus. 129.1.1	Ednas on the cart. Open up, movement again. Bit of a color build.	A	Go with full wall Mr Pinkies pattern (pink on center door and pink white stripes on the rest)	Fade out on Edna when she goes inside.
138	"Free jelly donuts while they last..." Lights up on dialogue	Build light center, we are in Pinkies, static movers,	A	Start a 60's rainbow waterfall animation, except for the center door, leave that pink.	
139	Edna goes inside, music back in "Your mamas welcoming the 60's" 132.1.4	Back into the number	A	no change	
140	"Welcome to the rhythm of a brand new day..." Bridge of song. 133.1.1	Shift, less movement, Tracy is DC on the Record. Add focus there	A	Big start bump. Flip through some wheels. Bax white.	Pick up dynamite 1.
141	Big Bump in music to clapping. 134.2.1	just the wall on this one	A	Bump to solid color BLUE	Pick up Dynamite 2, Out on Dynamite 3
142	2nd Big Bump in music to clapping. 135.1.1	The wall and start movement back up the song picks up again in this q	A	Bump to solid color AMBER	Pick up Dynamite 3 and out on Dynamite 2
143	3rd Big Bump in music to clapping. 135.2.1		A	Bump to solid color MAGENTA	Pick up Center Door/Edna. Can hit the door and then she walks in, its an anticipatory moment. Out on Dynamite 3 at the same time.
144	Anticipating Edna's Entrance, when everybody turns to the door. P136	Turn focus to US Door	A	Door focused 60's image.	
145	"Hey Tracy, Hey Tracy look at me..." In the coolest chick that you ever did see... BUMP 136.2.2	Bump look for this verse. White bax.	A	Bump color shift, same image	
146	So let "go go go of the past now..." 138.1.1	Start back into movement	A	Start a 60's rainbow waterfall animation, except for the center door, leave that pink.	Fade out on Tracy when she goes inside
147	"Open the door for the girl who has more..." 140.2.1	Tracy's big entrance	A	Door focused 60's image.	Pick up Tracy when she enters
148	"Hey Mama Welcome to the 60's" 141.1.2	Into the Chorus, fun movement look, get most boos	A	Start a 60's rainbow waterfall animation, except for the center door, leave that pink.	
149	Final Go, Go,Go Button p143	Bump super bright	A	Static	
150	Welcome to the 60's playoff with music pg144	Dynamites are just L of DSC, Tracy and Edna are DC on the Record, Spinning Gobs	A/B	Dark Blue or Red Turntable is spinning during this one, get both sides of door	Spots stay on Edna and Tracy Let Edna and Tracy walk out of spots and Fade. 3rd spot pick up Dynamite 3 at same time ADD in Dynamite 2 on her verse ADD in Dynamite 3 on Her verse.
151	They run up to the USR Door	Light USR	B	no change	
152	They exit or crest of applause. Lights up on the Gym, big and bright. 153 Pg 148	BLUE OUT	B	no change	After the final "No No No, let them run out of the spots and fade all 3 on a 1 ct. This fade will need to be practiced so it all happens together.
154	"Oh Link if fate forces..." p 149	Big and bright, full stage.	B	Fade to Pale Green and Yellow Stripes for Gym	
155	Amber "Well,well,well..." p 150	Slight to down to SL group	B	no change	
156	After "Students Commence..."p 150	Open back up to whole stage evenly	B	no change	Reverse the Colors on the Stripes
157	Bump in Music after 8 Counts	Stroby ball game look	B	Reverse the Colors on the Stripes	
158	After "You throw like a girl..."	Bump back to Gym for Lines	B	Reverse the Colors on the Stripes	
159	Bump in Music after 8 Counts	Stroby ball game look	B	Reverse the Colors on the Stripes	
160	After "Yeah Go for his nuts"	Bump back to Gym for Lines, we stay this time	B	Reverse the Colors on the Stripes	
161	Bump in Music after 8 Counts p 150	Stroby ball game look	B	no change	To street look image, Amber based
162	Penny and Seaweed exit. P 153	Start slight shift to cyan and purple	B	no change	Spot picks up Seaweed
163	Underscore for Run and Tell that starts in	Flash effect, fast,	B	no change	
164	Beat before "I can see why people"	Slow bally, cyan and purple base.	B	no change	
165	AUTO into movement for the verse look	Fast or bump build, new gobo, something, movement	B/A	Turntable goes, start color effect on both sides.	
166	"I cant see..."157.2.1	Run and Tell That. group runs on and with a group onstage	A	Into Record Shop, Cyan and Purple Look	
167	First big drum hit, Dance (not in scene)	Light Effect Q, Run gobo wheel?	A	Stroby dots	
168	8 Counts Later -2nd big hit	Light Effect Q, Run gobo wheel?	A	Stroby something else	
169	8 Counts Later -3rd big hit	Light Effect Q, Run gobo wheel?	A	Stroby something else	
170	8 Counts Later -last arms swings as we go into the scene p 161	Chill on a 4 ct as we bring up lights on the dialogue in the record shop, fast, this is short.	A	Into Record Shop, Cyan and Purple Look	Quick, spots up on Tracy and Lil Inez FOR the dialogue
171	"Im tired of covering up my pride..." 162.1.1	BUMP to look for Lil Inez, fast shift, pull etc...	A	no change	
172	"Deep as a river and..."163.2.3	Bump static, white bax	A	no change	
173	"I cant see the reason it cant be..." 164.2.1	Seaweed UC and all the rest on knees around him, great stage picture. Beams and rotation.	A	Animation in purple and cyan focusing on The US Center Door, radially	Let Inez and Tracy walk us out of their spots into the group. Fade them out. Stay on Seaweed.
174	"The Blacker the berry, the sweeter the juice..."166.1.3	Recycle previous look	A	Back to Record Shop	Pick up Penny once she is DC with Seaweed.
175	BEAT BEFORE Seaweeds final	pull DC for his run	A	no change	Both spots stay DC, let Penny run out out of hers, can pick up Link when he crosses in.
176	Button 169.1.3	bump white bax	A	no change	
177	Lights up on the record shop	Fairly bright, Cyan and Purple	A	no change	Fade spots out with applause.
178	W Music for Big Blonde and Beautiful p177	start a bit of a pull,bluesy number	A	go blue and purple	Fade up spots of Edna and Motormouth
179	"Bring on that pecan pie" 179.1.1	red ballys, blue blue, amber tex	A	no change	Fade ednas spot out slowly
180	"big love with no apology..." 180.1.1	build, shift	A	shift red and blue hombre	Fade up spot on Wilbur as he comes down to join and dance with motormouth "pound by pound" 180.3.1 fade out spot on Wilbur
181	"big blonde and beautiful" 181.1.1	build, brighten	A	no change	
182	"ohh ohh ohh ohh ohh" 181.3.2	bigger build, into more movement for next verse	A	into an animation	
183	"Big Blonde GO and beautiful"184.2.1	big white bax bump on hand gesture	A	bump to tiled colors	
184	AUTO restore (as the hand comes down)	bring lights up center on record very bright	A	no change	spot Edna through dialogue
185	"whooooo..." 186.1.2	Pan everything into grouping, centerish on record and upper level, amber and lav, put movers there	A	amber, city scape? Maybe some forward zoom motion like we are marching, small to big?	
186	"Big Blonde and Beautiful" 189.1.1	Build chorus, movers	A	no change	spot Wilbur for his "and girls ill be right at your side..." 187.1.3
187	Group walks to the Aisles/moats, Girls council and moms "our mother daughter day..." 190.1.2	Group walks to the Aisles/moats, Girls are Revealed on upper level, bright up there, only bax on aisles at this point	A/B	fade to cyan center, amber sides	Let Wilbur walk out of his spot on cross to aisle. Fade out. Follow Motormouth and Edna stay up on them
188	Crowd Crosses back on stage	aisles full, for march, bright full stage	B	no change	

